**K /15 T /15 C /15 A /15**

**Group Members:**

**Ten Commandments Board Game**

1. With other members of your group you are going to create a board game that centers around the theme of the Ten Commandments.
2. It is up to your group to determine what TYPE of game you are gong to create. Is it a Trivia game like Trivial Pursuit, is it a conquering game like Risk, is it a capitalist game like Monopoly, or maybe even a mystery game like clue? It is totally up to you but it may not be a direct copy of another game, so no “Ten Commandmentopoly”
3. Things you must include:

A: A board and all pieces necessary to play

B: Any cards needed

C: A rules sheet for the game.

D: Anything else required to play the game.

1. What will be provided for you:

A: Up to 2 (Two) dice (must be handed in with project)

B: 1 (One) piece of Bristol board

C: Cue cards

Marking:

K - Understanding of the Ten Commandments

T - Creativity of your game

C - Clear vision of rules and gameplay

A - How the Ten Commandments are applied in the game